

### ADVANCE PLAY:

Objects that are pictured surrounded by yellow stars must be kept completely empty. They cannot have objects placed inside them.



Or, objects that are pictured surrounded by yellow stars must have a hidden object inside.



Game created by Thierry Denoual  
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### CONTENTS:

- 55 Challenge Cards
- 4 Black Top Hats
- 4 Red Cups
- 4 Orange Tubes
- 4 Green Coins
- 4 White Rabbits
- Illustrated Rules

### SET UP:

Give each player a set of the following objects:

- 1 Black Top Hat
- 1 Red Cup
- 1 Orange Tube
- 1 Green Coin
- 1 White Rabbit

### PLAYING THE GAME:

Place the stack of challenge cards face down in the center of the table.

Each turn begins by revealing the top challenge card of the deck. Players then race to stack their pieces following these 3 rules:

- 1- Objects printed in color on the card must be visible on the stack.
- 2 - Objects printed in grey on the card must be hidden somewhere INSIDE the stack.
- 3 - Objects NOT pictured are set aside (and cannot be included in the stack).

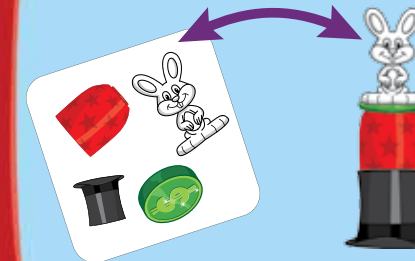
The first player to finish the challenge calls out "Top That!" If he completed the challenge correctly, he scores the card as a point. If he made a mistake, the other players continue until one completes the challenge correctly and calls out "Top That!"

### END OF GAME:

The game is played to a certain agreed upon number of points, or until the deck runs out of cards.

### WHAT IS VISIBLE?

An object is considered visible if 100% of the object is seen when viewing the stack from the side.



### WHAT IS HIDDEN?

An object is considered hidden if it is completely inside another object.

### NOTES:

- An object that is completely inside an upside down object (that you can only see when viewing the stack from above) counts as hidden.
- If you can see only part of an object (when viewing the stack from the side), that object is neither hidden NOR visible.